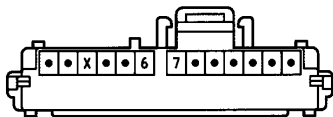


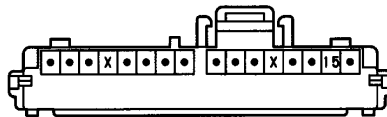
TURN SIGNAL AND HAZARD WARNING LIGHT



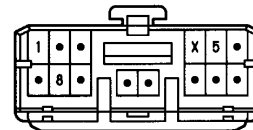
C10 ⑧ BLUE



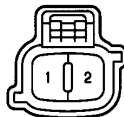
C12 ①



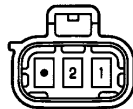
C13 BLACK



F 7 GRAY



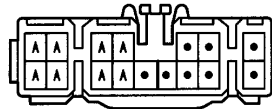
F 8 GRAY



H10

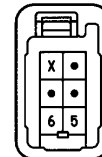


J 1

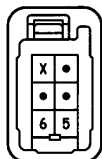


(HINT:SEE PAGE 7)

R 9

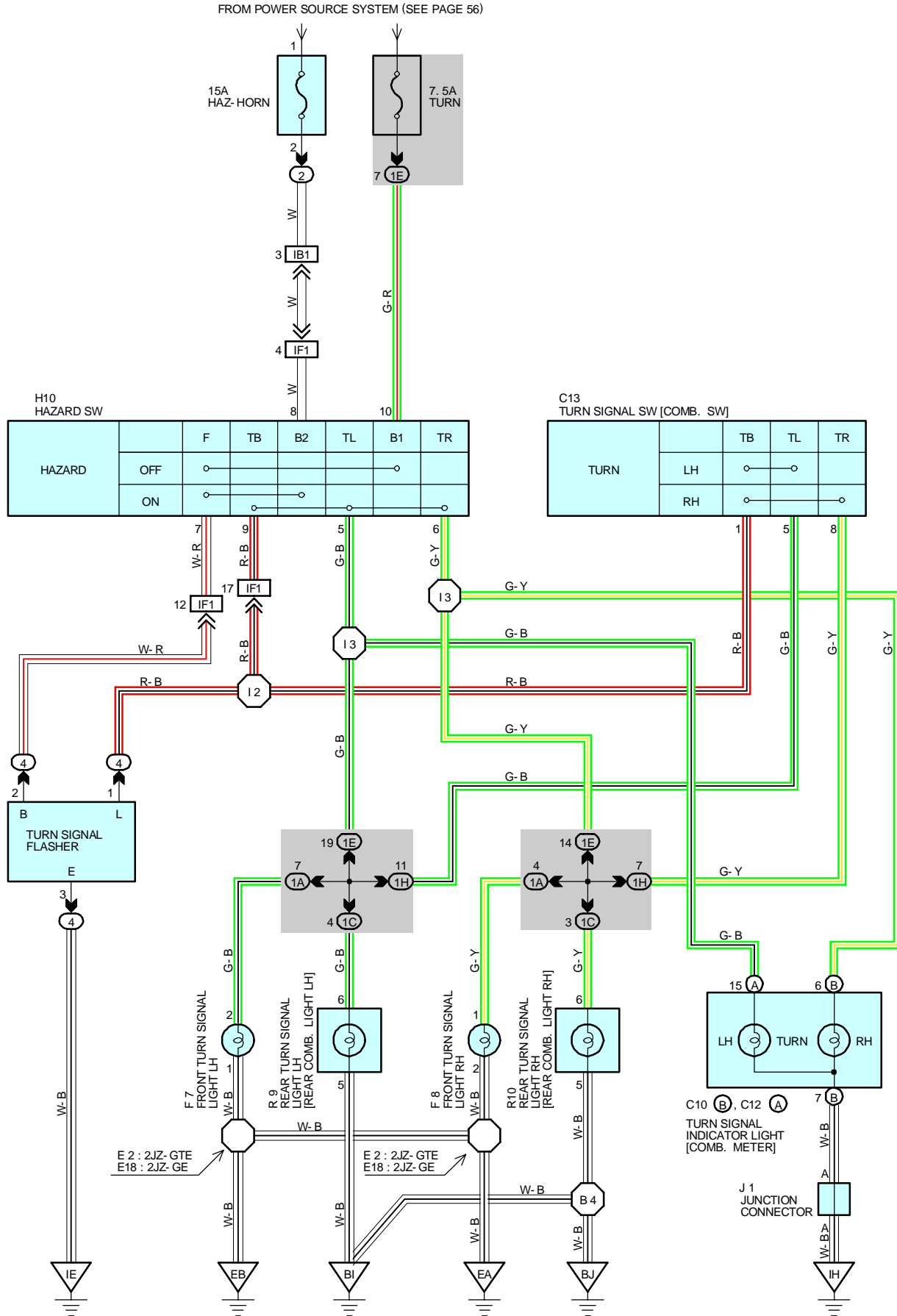


R10





TURN SIGNAL AND HAZARD WARNING LIGHT



SERVICE HINTS

TURN SIGNAL FLASHER

- (4) 1-GROUND : CHANGES FROM APPROX. 12 VOLTS TO 0 VOLTS WITH THE IGNITION SW ON AND THE TURN SIGNAL SW LEFT OR RIGHT, OR WITH THE HAZARD WARNING SW ON.
 (4) 2-GROUND : 12 VOLTS WITH THE IGNITION SW ON OR THE HAZARD SW ON
 (4) 3-GROUND : ALWAYS CONTINUITY

○ : PARTS LOCATION

CODE	SEE PAGE	CODE	SEE PAGE	CODE	SEE PAGE
C10	B 28	F 7	26 (2JZ-GE)	J 1	29
C12	A 28	F 8	26 (2JZ-GTE)	R 9	30
C13	28		26 (2JZ-GE)	R10	30
F 7	24 (2JZ-GTE)	H10	29		

○ : RELAY BLOCKS

CODE	SEE PAGE	RELAY BLOCKS (RELAY BLOCK LOCATION)
2	22	R/B NO. 2 (ENGINE COMPARTMENT LEFT)
4	23	R/B NO. 4 (LEFT KICK PANEL)

○ : JUNCTION BLOCK AND WIRE HARNESS CONNECTOR

CODE	SEE PAGE	JUNCTION BLOCK AND WIRE HARNESS (CONNECTOR LOCATION)
1A	20	ENGINE ROOM MAIN WIRE AND J/B NO. 1 (LEFT KICK PANEL)
1C	20	FLOOR NO. 2 WIRE AND J/B NO. 1 (LEFT KICK PANEL)
1E	20	INSTRUMENT PANEL WIRE AND J/B NO. 1 (LEFT KICK PANEL)
1H	20	COWL WIRE AND J/B NO. 1 (LEFT KICK PANEL)

□ : CONNECTOR JOINING WIRE HARNESS AND WIRE HARNESS

CODE	SEE PAGE	JOINING WIRE HARNESS AND WIRE HARNESS (CONNECTOR LOCATION)
IB1	36	ENGINE ROOM MAIN WIRE AND COWL WIRE (LEFT KICK PANEL)
IF1	36	INSTRUMENT PANEL WIRE AND COWL WIRE (INSTRUMENT PANEL REINFORCEMENT LH)

▽ : GROUND POINTS

CODE	SEE PAGE	GROUND POINTS LOCATION
EA	32 (2JZ-GTE)	FRONT SIDE OF RIGHT FENDER
	34 (2JZ-GE)	
EB	32 (2JZ-GTE)	FRONT SIDE OF LEFT FENDER
	34 (2JZ-GE)	
IE	36	LEFT KICK PANEL
IH	36	RIGHT KICK PANEL
BI	40	LEFT QUARTER PILLAR
BJ	40	LOWER BACK PANEL CENTER

○ : SPLICE POINTS

CODE	SEE PAGE	WIRE HARNESS WITH SPLICE POINTS	CODE	SEE PAGE	WIRE HARNESS WITH SPLICE POINTS
E 2	32	ENGINE ROOM WIRE	I 3	38	INSTRUMENT PANEL WIRE
E18	34		B 4	40	FLOOR NO. 2 WIRE
I 2	38	COWL WIRE			